

COMPETITIVE EVENTS ELIGIBILITY



2022 & 2023 MIDDLE SCHOOL COMPETITIONS	ELIGIBILITY
Each participant/team shall submit only one [1] entry for the following competitive events.	
Biotechnology	five (5) teams per state, consisting of at least three (3) individuals
Career Prep	one (1) individual per chapter
Challenging Technology Issues	three (3) teams of two (2) individuals per state
Chapter Team	one (1) team of six (6) individuals per chapter
Children's Stories	three (3) teams per state; individual entries are permitted
Coding	one (1) team of two (2) individuals per chapter
Community Service Video	one (1) team per chapter; individual entries are permitted
Computer-Aided Design (CAD) Foundations	two (2) individuals per state
Construction Challenge	one (1) team per chapter
Cybersecurity	three (3) individuals per chapter
Data Science and Analytics	three (3) teams of two to three (2-3) individuals per state
Digital Photography	three (3) individuals per state
Dragster	two (2) individuals per chapter
Electrical Applications	one (1) team of two (2) individuals per chapter
Essays on Technology	three (3) individuals per state
Flight	two (2) individuals per chapter
Forensic Technology	one (1) team of two (2) individuals per chapter
Foundations of Information Technology (FIT)	two (2) individuals per chapter
Inventions and Innovations	one (1) team of at least three (3) individuals per chapter
Junior Solar Sprint	one (1) team of two to four (2-4) individuals per chapter
Leadership Strategies	three (3) teams of three (3) individuals per state
Mass Production	one (1) team of at least three (3) individuals per chapter
Mechanical Engineering	one (1) team of two to three (2-3) individuals per chapter
Medical Technology	three (3) teams per state
Microcontroller Design	one (1) team per chapter; individual entries are permitted
Off the Grid	three (3) teams per state; individual entries are permitted
Prepared Speech	three (3) individuals per state
Problem Solving	one (1) team of two (2) individuals per chapter
Promotional Marketing	one (1) individual per chapter
STEM Animation	three (3) teams per state
Structural Engineering	one (1) team of two (2) individuals per chapter
System Control Technology	one (1) team of three (3) individuals per state
Tech Bowl	one (1) team of three (3) individuals per chapter
Technical Design	one (1) team of two (2) individuals per chapter
Video Game Design	one (1) team of at least two (2) individuals per chapter
Website Design	one (1) team of at least three (3) and a maximum of six (6) individuals per chapter