

VIDEO GAME DESIGN

2021 & 2022 OFFICIAL RATING FORM

HIGH SCHOOL

Judges: Using minimal (1-4 points), adequate (5-8 points), or exemplary (9-10 points) performance levels as a guideline in the rating form, record the scores earned for the event criteria in the column spaces to the right. The X1 or X2 notation in the criteria column is a multiplier factor for determining the points earned. (Example: an “adequate” score of 7 for an X1 criterion = 7 points; an “adequate” score of 7 for an X2 criterion = 14 points.) A score of zero (0) is acceptable if the minimal performance for any criterion is not met.

Go/No Go Specifications

- Before judging the entry, ensure that the items below are present; indicate presence with a check mark in the box.
- If an item is missing, leave the box next to the item blank and place a check mark in the box labeled ENTRY NOT EVALUATED.
- If a check mark is placed in the ENTRY NOT EVALUATED box, the entry is not to be judged.

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- The game is playable
 - PDF of the documentation portfolio is submitted and scored
 - ENTRY NOT EVALUATED

GAME DESIGN (70 points)				Record scores in the column spaces below.
CRITERIA	Minimal performance	Adequate performance	Exemplary performance	
	1-4 points	5-8 points	9-10 points	
Creativity and Artanship (X2)	The game lacks creativity; poor artisanship and development are evident.	The game exhibits adequate creativity and artisanship.	The game is highly creative and well-crafted.	
Technical Skill (X2)	The game lacks originality and shows few technical skills.	The game is original and shows some evidence of programming skills.	The game is original, highly artistic, and shows evidence of programming skills.	
Storyline/Flow of the Game (X1)	The game follows little or no story line; there is limited logical flow to the game.	The game follows a story line and flows adequately from one (1) scene/level to another.	The game is well-organized and flows smoothly from one (1) scene/level to the next.	
Overall Appeal (X2)	Playing the game is not enjoyable; interacting in game play is a struggle, due to the game's illogical sequencing.	The game is somewhat interesting, easy, and enjoyable to play; most design concepts are incorporated.	The game is innovative and entertaining; design principles are incorporated, which make playing the game easy and enjoyable.	
GAME DESIGN SUBTOTAL (70 points)				

DOCUMENTATION PORTFOLIO (40 points)				Record scores in the column spaces below.
CRITERIA	Minimal performance	Adequate performance	Exemplary performance	
	1-4 points	5-8 points	9-10 points	
Portfolio Components (X1)	Not all portfolio pages are included, and/or the pages are unorganized.	Most portfolio elements are included and organized.	Outstanding organization skills are evident in the preparation of the portfolio, which contains all required elements.	
Game Directions and Control Function (X1)	The game explanation is difficult to follow; functions provided are illogical or incorrect.	The game directions can be followed, but at times they do not sync with overall workings of the game; most control functions are adequate.	The game explanation is easy to follow, and control functions are well-matched for the game.	

DOCUMENTATION PORTFOLIO (40 points) – continued			
Plan of Work Log (X1)	Plan of Work log is incomplete and inaccurate.	Plan of Work log is included and mostly addresses participation of all team members.	Plan of Work log is complete and shows participation of all members.
Storyboard (X1)	Storyboard is sloppy, disorganized, and incomplete and/or does not follow overall flow of the game design.	Storyboard is generally organized and includes aspects and overall scenes of the game.	Storyboard is complete, concise, neat, and follows the overall flow of the game.
DOCUMENTATION PORTFOLIO SUBTOTAL (40 points)			

TIME DEDUCTIONS
A deduction of five (5) points total will be incurred for a game that completes under the three (3) minute time minimum.

Rules violations (a deduction of 20% of the total possible points for the above sections) must be initialed by the judge, coordinator, and manager of the event. Record the deduction in the space to the right. Indicate the rule violated: _____

PRELIMINARY SUBTOTAL (110 points)
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SEMIFINAL INTERVIEW (40 points)			
CRITERIA	Minimal performance	Adequate performance	Exemplary performance
	1-4 points	5-8 points	9-10 points
Organization (X1)	Participants seem unorganized and unprepared for the interview; an illogical explanation of the game is presented.	Participants are generally prepared for the interview; explanation of the game is communicated and generally organized.	The interview is logical, well-organized, and easy to follow; the game explanation is communicated in an organized and concise manner.
Team Participation (X1)	The majority of the delivery is made by one (1) member of the team; the partner(s) may be disengaged in the interview.	Team members generally are engaged in the interview, though one (1) member may take on more responsibility than the other(s).	All team members are actively involved in the interview and responses to the questions; there is shared responsibility among team members.
Knowledge (X1)	Participants seem to have little understanding of the concepts in their project; answers to questions may be vague.	Participants exhibit an understanding of the concepts in the project.	Participants show clear evidence of a thorough understanding of their project.
Articulation (X1)	Communication of the design process is unclear, unorganized, and or illogical; leadership and/or 21 st century skills are not evident.	Communication of the design process is somewhat logical and clear; leadership and/or 21 st century skills are somewhat evident.	Communication of the design process is clear, concise, and logical; leadership and/or 21 st century skills are clearly evident.
SEMIFINAL INTERVIEW SUBTOTAL (40 points)			

Record scores in the column spaces below.

VIDEO GAME DESIGN

Rules violations (a deduction of 20% of the total possible points for the above sections) must be initiated by the judge, coordinator, and manager of the event. Record the deduction in the space to the right.

Indicate the rule violated: _____

SEMIFINAL SUBTOTAL (40 points)

To arrive at the TOTAL score, add any subtotals and subtract rules violation points, as necessary. TOTAL (150 points)

BONUS (10 points)

CRITERIA	Minimal performance	Adequate performance	Exemplary performance
	1-4 points	5-8 points	9-10 points
Bonus Points Unique and exceptional features (X1)	The game demonstrates some unique and exceptional features and/or exemplary educational value.	The game is very good but limited in uniqueness.	The game is outstanding and unique.

Record scores
in the column
spaces below.

Comments:

I certify these results to be true and accurate to the best of my knowledge.

JUDGE

Printed name: _____ Signature: _____